# NONLINEAR METHOD OF PRECRASH VELOCITY DETERMINATION FOR MINI CAR CLASS-B-SPLINE TENSORS PRODUCTS WITH PROBABILISTIC WEIGHTS 

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#### Abstract

Following paper introduces the nonlinear method of determining the velocity of a vehicle before the impact-the Equivalent Energy Speed (EES). To estimate the magnitude of EES, the method utilizes the deformation work Wdef of the vehicle, defined by the quotient of deformation coefficient $C_{s}$ and plastic deformation. Combined with the introduction of the B -spline tensor products and least square approximation with probabilistic weights, method shows promising results.


Keywords: crash test; EES; precrash velocity; nonlinear; deformation work

## 1. Introduction

The three main factors deciding a road accident are: driver, vehicle and road conditions. Therefore, the most common causes of vehicle accidents are strictly related to those factors: driver's lack of attention, forcing the right of way, inadequate sight distance, noncompliance with traffic lights, inadequate speed when adverse driving conditions are present [ $2,21,22,27]$. When examining a road accident, an investigator has to collect data and analyze many variables, but one of the most crucial one is the vehicle velocity. Method of its determination is the main aspect of accident reconstruction.

Currently, the most popular methods of precrash velocity determination utilize a linear model $[6,7,37]$. This approach is based on an assumption that $b_{k}$ coefficient is the slope of deformation coefficient $C_{s}[20,36]$ and vehicle mass $m$. Such simplification comes with a higher error of velocity estimation [18, 19]. Therefore an alternative method was deviseda nonlinear approach. This new method is based on three main assumptions:

[^0]- $b_{k}$ slope of nonlinearly dependent on $C_{S}$ deformation and vehicle mass $m$.
- $b_{k}$ slope is nonlinearly dependent on dent zone width $L_{t}[9,17,24,25]$.
- it is possible to divide all cases into categories dependent on vehicle size, as in Table 1.

Tab. 1. Mini vehicle class conditions

| Class | Mini |
| :--- | :---: |
| Wheel base $[\mathrm{mm}]$ | $\leq 2408$ |
| Wheel track $[\mathrm{mm}]$ | $\leq 1298$ |
| Length $[\mathrm{mm}]$ | $\leq 4059$ |
| Width $[\mathrm{mm}]$ | $\leq 1544$ |
| Mass $[\mathrm{kg}]$ | $\leq 900$ |

The mathematical model for this new approach was developed based on NHTSA database C [28, 29]. National Highway and Traffic Safety Agency, among others, enforces the Federal Motor Vehicle Safety Standards and assesses the safety of vehicles in US. The assessment is based on numerous crash tests performed by NHTSA. Among those tests there are the frontal collision crash tests that are the scope of this method. As mentioned above, vehicles can be divided into categories and the NHTSA database allows for a division based on vehicles' weight.

The nonlinear model is based on deformation work of the collision. The EES value [5, 30, 31, 34] can be found using the following equation (1):

$$
\begin{equation*}
E E S=\sqrt{\frac{2 \cdot W_{d e f}}{m}} \tag{1}
\end{equation*}
$$

Finding the EES velocity begins with determining the amount of energy used on plastic deformation of the chassis [30, 31, 35]. For this purpose, the vehicle's deformation profile has to be defined. In case of frontal impact, the front part of chassis is designed to absorb most of the energy and convert it into deformation. To increase the accuracy, it is advised to perform measurements of the deformation in 6 points as shown in Figure 1.

Due to a nonuniform structure of vehicle chassis, a smaller number of points would lead to greater error of measurement [13, 14, 15].

Having the values for all points, the overall coefficient of deformation $C_{S}[4,8,16,23]$ can be determined, according to formula (2):

$$
\begin{equation*}
C_{S}=\frac{\frac{C_{1}}{2}+\left(C_{2}+C_{3}+C_{4}+C_{5}\right)+\frac{C_{6}}{2}}{n-1} \tag{2}
\end{equation*}
$$

$n$-number of deformation measurement points.
The deformation coefficient serves to calculate the constant stiffness $b_{k^{\prime}}$, according to formula (3):

$$
\begin{equation*}
b_{k}=\frac{v_{t}-b_{s g}}{c_{s}} \tag{3}
\end{equation*}
$$



Fig. 1. Deformation measurement points $C_{1-6}$ and deformation zone $L_{t}$

## 2. Nonlinear approach

The dependencies presented in prior section govern the crash site reconstruction and lay the base for the nonlinear method. NHTSA tests that were taken into consideration when preparing the model were frontal collision at $50 \mathrm{~km} / \mathrm{h}$. The most crucial difference between the linear and nonlinear approach is the assumption of the EES speed and deformation $C_{S}$ relationship [10, 12]. To simplify the calculations and thus increase the computation speed this dependency, up till now, was assumed to be linear. This does not have to be the case as, according to Moore's law, the number of transistors on integrated circuit chips doubles every two years. Such linear assumption decreases the level of overall accuracy, therefore Author developed a method that assumes nonlinear behavior of EES and $C_{S}$ ratio dependence.

Author searches for simplifications in different areas that would not create any negative impact on the accuracy. One of such areas is the approach to compute the deformation work $W_{\text {def }}$ Instead of calculating subsequent coefficients, Author uses a known algebraic form to determine the value for $W_{\text {def }}$ Such formula was devised based on experimental data and nonlinear algorithms. From the viewpoint of computing, such estimation is much less resource intensive, yet as accurate as the traditional approach.

Moreover, Author together with Associates plans to develop a device that would estimate the precrash velocity instantly. Such device is going to use lasers to scan the deformed surface of the vehicle and determine the deformation ratio $C_{S}$. Alternatively, such device
could take advantage of recently emerging technology of photogrammetry, where the investigator would only have to take photographs of deformed car body from different angles. Then the software would join several pictures into one three dimensional object and determine the dent zone and subsequent deformation coefficients.

The $b_{k}$ coefficient is the slope of EES and $C_{s}$ relation. When the relation is linear, it defines the initial value of EES, i.e. when the $C_{S}$ deformation ratio coefficient is equal to 0 and only elastic deformation are present. For the purpose of calculations, the speed at which plastic deformation occur $b_{s g}$ was assumed to be $3.05 \mathrm{~m} / \mathrm{s}$ or $11 \mathrm{~km} / \mathrm{h}$.

Quite vital issue, often neglected, is non-centricity of deformation coefficients $C_{1}-C_{6}$ [26, 32, 33]. To take this fact into consideration in the precrash velocity determination, the probabilistic weights were introduced. The non-centricity has three main sources, one is connected with the geometry of vehicle in question - it may differ from one side to the other. Another aspect is the engine bay equipment, that exhibit asymmetrical stiffness during collision. The final part would be the fact that after the impact the deformed chassis retains its original shape and it does not have to be symmetric between left and right side of the vehicle.

## 3. Description of B-splines

If $\left(x_{i}\right)_{i=1}^{l}$ is a set of nodes, then:

$$
B_{i}^{0}(x)=\left\{\begin{array}{lr}
1 \text { if } x \in\left[x_{i}, x_{i+1}\right)  \tag{4}\\
0 & \text { otherwise }
\end{array}\right.
$$

This set is composed of B-splines of order $\mathrm{O}[1,3]$. These are characteristic functions of intervals $\left[x_{i}, x_{i+1}\right]$.

Using recursive formula [31], developed by Carl de Boor, one can design B-splines of order $d \geq 1$ :

$$
\begin{equation*}
B_{i}^{d}(x)=\frac{x-x_{i}}{x_{i+d}-x_{i}} B_{i}^{d-1}(x)+\frac{x_{i+d+1}-x}{x_{i+d+1}-x_{i+1}} B_{i+1}^{d-1}(x) \tag{5}
\end{equation*}
$$

Using B-splines as an approximation gives certain advantages, for instance,
$B_{i}^{d}>0$ is in the range $\left[x_{i}, x_{i+d+1}\right]$ and $B_{i}^{d}=0$ is not in this range. Moreover, following relation takes place:

$$
\begin{equation*}
\sum_{i} B_{i}^{d}=1 \text { for }\left[x_{d}, x_{I-d}\right] \tag{6}
\end{equation*}
$$

Equation 6 can be reiterated as follows: B-splines of the d-order form a partition of one on $\left[x_{d}, x_{I-d}\right]$. What is more, there exists a relationship between the number of nodes, the degree of B -splines and their number:

$$
\text { number of B-splines = number of nodes }- \text { degree of B-spline }
$$

For example, if we want to consider 2 splines of 3rddegree, we need exactly 5 nodes.

## 4. Approximation of tensor B-spline products with probabilistic weights

Let a set of points be given $\left(x_{n}, y_{n}, z_{n}\right)_{n=1}^{N}$. For the least-square function approximation functions of two variables, a function family $\left(h_{m}\right)_{m=1}^{M}$ will be used. The goal is to minimize the term (5) by finding the $\left(a_{m}\right)_{m=1}^{M}$ coefficient.

$$
\begin{equation*}
\sum_{n=1}^{N} w_{n}\left(z_{n}-\sum_{m=1}^{M} a_{m} h_{m}\left(x_{n}, y_{n}\right)\right)^{2} \tag{7}
\end{equation*}
$$

Note the entered weights $\left(w_{n}\right)_{n=1}^{N}$, are indirectly mapping the significance of points $\left(x_{n}, y_{n}, z_{n}\right)$ i.e. the lower the weight value, the lower the significance of $\left(x_{n}, y_{n}, z_{n}\right)$.

If $\left(a_{m}\right)_{m=1}^{M}$, such case is omitted. To choose the weights, following formula should be used:

$$
\begin{equation*}
w_{n}=\frac{\text { number of points }\left(x_{n}^{\prime}, y_{n}^{\prime}, z_{n}^{\prime}\right) \text { with }\left|z_{n}^{\prime}-z_{n}\right|<\frac{\operatorname{Var}(z)}{4}}{N} \tag{8}
\end{equation*}
$$

Naturally, clustered points are more significant than the isolated ones (e.g. due to measurement error) and more weight is assigned to those. The following expression proves that a problem of a least-square approximation can be reduced to the solution of a linear equation:

$$
\begin{gather*}
\left(\begin{array}{ccc}
\sum_{n=1}^{N} w_{n} h_{1}\left(x_{n}, y_{n}\right) h_{1}\left(x_{n}, y_{n}\right) & \cdots & \sum_{n=1}^{N} w_{n} h_{1}\left(x_{n}, y_{n}\right) h_{M}\left(x_{n}, y_{n}\right) \\
\vdots & \ddots & \vdots \\
\sum_{n=1}^{N} w_{n} h_{M}\left(x_{n}, y_{n}\right) h_{1}\left(x_{n}, y_{n}\right) & \cdots & \sum_{n=1}^{N} w_{n} h_{M}\left(x_{n}, y_{n}\right) h_{M}\left(x_{n}, y_{n}\right)
\end{array}\right)  \tag{9}\\
\cdot\left(\begin{array}{c}
a_{1} \\
\vdots \\
a_{M}
\end{array}\right)=\left(\begin{array}{c}
\sum_{n=1}^{N} w_{n} z_{n} h_{1}\left(x_{n}\right) \\
\vdots \\
\sum_{n=1}^{N} w_{n} z_{n} h_{M}\left(x_{n}\right)
\end{array}\right)
\end{gather*}
$$

In this case, tensor products of B-splines takes the role of the function $\left(h_{m}\right)_{m=1}^{M}$. Functions $\left(f_{i}\right)_{i=1}^{5}$ and $\left(g_{j}\right)_{j=1}^{5}$ are the first five B-splines of fourth order.

Following expressions presents 25 tensor products:

$$
\begin{aligned}
& h_{1}=f_{1} \otimes g_{1}, h_{2}=f_{1} \otimes g_{2}, h_{3}=f_{1} \otimes g_{3}, h_{4}=f_{1} \otimes g_{4}, \\
& h_{5}=f_{1} \otimes g_{5}, h_{6}=f_{2} \otimes g_{1}, h_{7}=f_{2} \otimes g_{2}, h_{8}=f_{2} \otimes g_{3}, \\
& h_{9}=f_{2} \otimes g_{4}, h_{10}=f_{2} \otimes g_{5}, h_{11}=f_{3} \otimes g_{1}, h_{12}=f_{3} \otimes g_{2} \\
& h_{13}=f_{3} \otimes g_{3}, h_{14}=f_{3} \otimes g_{4}, h_{15}=f_{3} \otimes g_{5}, h_{16}=f_{4} \otimes g_{1}, \\
& \mathrm{~h}_{17}=\mathrm{f}_{4} \otimes \mathrm{~g}_{2}, \mathrm{~h}_{18}=\mathrm{f}_{4} \otimes \mathrm{~g}_{3}, \mathrm{~h}_{19}=\mathrm{f}_{4} \otimes \mathrm{~g}_{4}, \mathrm{~h}_{20}=\mathrm{f}_{4} \otimes \mathrm{~g}_{5} \\
& h_{21}=f_{5} \otimes g_{1}, h_{22}=f_{5} \otimes g_{2}, h_{23}=f_{5} \otimes g_{3}, h_{24}=f_{5} \otimes g_{4}, \\
& \mathrm{~h}_{25}=\mathrm{f}_{5} \otimes \mathrm{~g}_{5} \text {. }
\end{aligned}
$$

## 5. Results of approximation of B-spline tensor products

The data set available for mini class is relatively small. This is due to the fact, that mini vehicles are less popular than regular class vehicles. Model is based on $80 \%$ of the data set and its validation is performed by using the remaining $20 \%$. Method error has been established by comparing the velocity values of the actual model and its validation, as shown in Figure 2.


Fig. 2. Probabilistic weight for each individual case

Firstly, probabilistic weights are assigned to each case and introduced into the mathematical model. Then, all the necessary data is inputted, so the model can return values of coefficients $\left(a_{m}\right)_{m=1}^{M}$ :
$a_{1}=-3896.5$

$$
\begin{aligned}
& a_{2}=5362.1 \\
& a_{5}=3498.4 \\
& a_{8}=2307.7
\end{aligned}
$$

$$
a_{3}=-6883.5
$$

$a_{4}=2755.6$
$a_{6}=4678.0$
$a_{7}=-1852.4$
$a_{9}=-3123.7$

Then a plot of precrash velocity as a function of deformation and mass can be performed, as shown in Figure 3.


Fig. 3. Approximation of velocity as a function of deformation and mass with B-spline tensor

For comparison, a linear approximation is given by the formula:

$$
\begin{equation*}
\left(C_{s}, m\right) \rightarrow 7.521549+12.452939 \cdot m+0.003178 \cdot C_{s}-(-0.004769) \cdot m \cdot C_{s}[-] \tag{10}
\end{equation*}
$$

and is shown in the Figure 4:


Fig. 4. A linear approximation of the function $\mathbf{V}_{\mathbf{r}}=\mathbf{f}\left(\mathbf{m}, \mathbf{C}_{\mathbf{s}}\right)$

The B-splines [functions $\left(f_{i}\right)_{i=1}^{3}$ ] we used in the non-linear model are presented in the Figure 5. The B-splines [functions $\left(g_{j}\right)_{j=1}^{3}$ ] are presented in the Figure 6.


Fig. 5. The B-splines [functions $\left(f_{i}\right)^{3}{ }_{i=1} \equiv V_{r}=f(m)$ when $C_{s i}=$ const] used in the non-linear model


Fig. 6. The B-splines [functions $\left(g_{j}\right)_{j=1}^{3} \equiv V_{r}=f\left(C_{s}\right)$ when $m_{j}=$ const] used in the non-linear model

The obtained tensor products of B-splines are shown in the Figure 7.


Fig. 7. The obtained tensor products of B-splines used in the non-linear model


Fig. 8. Plot of relative error - nonlinear model

The red line indicates the error of the cases given by the formula:

$$
\begin{equation*}
\boldsymbol{e}_{\text {weighted }}=\frac{\sum_{n=1}^{N} w_{n}\left|\frac{B\left(x_{n} y_{n}\right)-z_{n}}{z_{n}}\right|}{\sum_{n=1}^{N} w_{n}}[-] \tag{11}
\end{equation*}
$$

where $B$ is a B-spline approximating the analyzed points, $z_{n}$ is the initial value and the whole numerator poses as the relative error in point $\left(x_{n}, y_{n}\right)$. The relative weighted error for nonlinear approach equates to $11.2 \%$. For comparison, a weighted relative error for the linear model is $18.2 \%$.

Table 2 present chosen cases and compares the linear and nonlinear models. Its contents are summarized in Figure 9.

Tab. 2. Parameters and errors for Mini Car Class

| Mass | $\mathbf{C}_{\mathbf{s}}$ | $\mathbf{V}_{\mathbf{t}}$ | Expected <br> linear | Expected <br> nonlinear | Linear Error | Nonlinear <br> Error |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 884 | 0.14 | 23.25 | 25.93 | 25.68 | 0.11 | 0.10 |
| 896 | 0.16 | 25.91 | 22.97 | 25.39 | 0.11 | 0.02 |
| 900 | 0.25 | 12.86 | 21.39 | 16.24 | 0.66 | 0.26 |
| 897 | 0.41 | 13.13 | 19.78 | 14.70 | 0.50 | 0.11 |
| 880 | 0.47 | 16.66 | 16.33 | 15.60 | 0.02 | 0.06 |



Fig. 9. Performance of linear and non-linear models

## 6. Conclusions

Author is presenting a new approach to precrash velocity determination. Nonlinear approach proves to be a superior method. Despite a small database, the nonlinear method shows improvement over the linear approach. The mean error for the nonlinear approach is equal to $11.2 \%$, whereas the linear method comes with an error of $18.2 \%$.

Although, the advantage is obvious, this does not mean that this is the finished product. The method can be still further improved, for example by adding more deformation control points, enhancing the deformation profile and thus improving the overall accuracy of the method. Moreover, since this is only a mathematical model, effort is put into developing a standalone app or a device that would present the user with instant value of precrash velocity. This could happen by either manually inputting data needed, like mass, deformation depth, dent zone width, etc. or by 3D scanning the vehicle to limit the manual inputting to a minimum.

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